

Data Types

Integer	22, -10, 99
Float	2.2, 42.3, -1.1
String	"Hello", 'single quotes also works'
Boolean	True, 1, False, 0
List	[value, value value, ...]
Tuple	(value, value, value, ...)
Dictionary	{key:value, key:value, ...}

Operators

<code>x+y</code>	Addition
<code>x-y</code>	Subtraction
<code>x*y</code>	Multiplication
<code>x/y</code>	Division
<code>x%y</code>	Modulo
<code>x**y</code>	Exponentiation

Conditions

<code><</code>	Less than
<code>></code>	Greater than
<code>==</code>	Equals
<code><=</code>	Less than or equal to
<code>>=</code>	Greater than or equal to
<code>!=</code>	Not equal to
<code>in</code>	Contains
<code>not in</code>	Does not contain

Output

```
print("Hello Alta3 Research")
print("Hello", "Alta3 Research")
name = "Alta3 Research"
print("Hello", name)
print("Hello {}".format(name))
print() # generate empty line
        # and a break line
```

Common Functions

<code>int()</code>	Force an integer data type
<code>float()</code>	Force a float data type
<code>str()</code>	Force a string data type
<code>input()</code>	Collect user input
<code>len()</code>	Returns the length
<code>min()</code>	Returns the minimum value
<code>max()</code>	Returns the maximum value
<code>list()</code>	Converts to a list
<code>type()</code>	Returns the data type (string, float, int, etc...)

Error Handling

```
try:
    # this code will execute
except:
    # but on an error
    # this code executes
```

Shebang

```
#!/usr/bin/env python3
```

Defining Functions

```
def a3funct(param1, param2):
    magic = param1 + param2
    return magic
```

if, else if, else

```
if (condition):
    # This code will execute
elif (condition):
    # This code will execute
else:
    # This code executes
```

for and while Loops

```
# for-loop
myIterator = [1,2,3]
for x in myIterator:
    print(x)

# while-loop
x = 0
while x < 5:
    print("x: {}".format(x))
    x += 1 # same as x = x+1
```

Docstrings & Comments

```
"""
Docstrings can be
Multi-line
"""

# Always comment code
```

Running External Programs

```
# Issue command(s) to
# underlying OS
import os
os.system(<command>)
```

Reading and Writing Files

```
# read from a file
f = open(<path>, 'r')
f.read(<size>)
f.readline(<size>)
f.close()

# write to a file
g = open(<path>, 'w')
g.write(<str>)
g.close()
```